## Boccia Inclusive (Team)





**EDUCATION. SPORT. WELLBEING** 

Teams/Gender:	For these team events a team consists of 3 players. If there are not 3 players on the day available to play, a team can still participate with 2 players. There are no gender requirements. This team event is aimed for SEND children or those children who have low ability within a physical education context.
Event Format:	Boccia is a disability sport where players aim to propel balls close to a target ball. Boccia is an attack and defend game. The aim is to score as many points as possible by placing their set of coloured balls closest to the white jack ball.  Match ends will be based on the number of entries received.  For team matches there are 3 players in a team. There is no gender requirement so teams can be Ideally matches are more than one end. This will depend of the number of entries, courts available and time given to the tournament duration.  An end consists of all 13 balls being propelled onto court (the jack, 6 red and 6 blue)
Rules:	A ball can be rolled, thrown or kicked. If a player is unable to throw or kick the ball, they can use a ramp. If players are unable to release the ball with their hands, they can use assistive devices – head/hand pointer.  All players must be seated during the game.  Decided using a coin toss, the winning player/captain chooses to be red or blue.  Both sides must occupy a designated box on the court from where balls are propelled.  Red side always starts the first end by propelling the jack into court. The captain chooses the player on their side to play the jack. The jack ball must cross the 'V' line to be in play.  In a pairs or team match each player propels the jack onto court in turn (4 or 6 ends).  In a singles match both players will alternate twice (4 ends).  The player who propels the jack ball also plays their team's first coloured ball. A player from the opposing side then propels their first coloured ball. The side not closest to the jack must play until they either manage to get closer to the jack, or run out of balls. The side with remaining balls then propels them.  The end is completed when all balls from both sides have been played.  The end is scored by awarding one point for every ball of the same colour closer to the jack than the nearest opposing coloured ball. For the second end the blue side then starts.  After both ends have been completed the winning side is the team with the higher cumulative score from both ends.
School Games resources:	https://www.yourschoolgames.com/app/sports/sport-format-resources/46/ https://www.yourschoolgames.com/app/sports/sport-format-resources/125/ https://www.yourschoolgames.com/app/sports/sport-format-resources/6/
Target Group:	KS1 and / or KS2 SEND children.
Intent:	COMPETE & DEVELOP: Develop physical and sport specific skills; improve confidence; foster social connections, support individual development in sport.