## Tri Golf (Year 5/6) Rules



**EDUCATION. SPORT. WELLBEING** 

Teams/Gender :
dates will be set for Year 5/6 and Year 3/4. Both competitions will follow the same format.  • The festival contains 8 skills stations: • Bullseye • Dominoes • Drive for Show • Finders Keepers • Grand National • Tunnel • Zone Ball • Down the Middle. • Full details of the skills station can be found on the School Games Section of the NGB website • Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.  Results: • Final positions of the teams will be decided by adding up the scores of the all children on all stations.  NGB Website: • www.golf-foundation.org
the same format.  • The festival contains 8 skills stations: • Bullseye • Dominoes • Drive for Show • Finders Keepers • Grand National • Tunnel • Zone Ball • Down the Middle. • Full details of the skills station can be found on the School Games Section of the NGB website • Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.  Results: • Final positions of the teams will be decided by adding up the scores of the all children on all stations.  NGB Website: • www.golf-foundation.org
Perent Format:  The festival contains 8 skills stations: Bullseye Dominoes Drive for Show Finders Keepers Grand National Tunnel Zone Ball Down the Middle. Full details of the skills station can be found on the School Games Section of the NGB website Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.  Pesults:  Final positions of the teams will be decided by adding up the scores of the all children on all stations.  NGB Website:  www.golf-foundation.org
Bullseye Dominoes Drive for Show Finders Keepers Grand National Tunnel Zone Ball Down the Middle. Full details of the skills station can be found on the School Games Section of the NGB website Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.  Results: Final positions of the teams will be decided by adding up the scores of the all children on all stations.  NGB Website: www.golf-foundation.org
<ul> <li>Dominoes</li> <li>Drive for Show</li> <li>Finders Keepers</li> <li>Grand National</li> <li>Tunnel</li> <li>Zone Ball</li> <li>Down the Middle.</li> <li>Full details of the skills station can be found on the School Games Section of the NGB website</li> <li>Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.</li> <li>Results:</li> <li>Final positions of the teams will be decided by adding up the scores of the all children on all stations.</li> <li>NGB Website:</li> <li>www.golf-foundation.org</li> </ul>
Drive for Show     Finders Keepers     Grand National     Tunnel     Zone Ball     Down the Middle.     Full details of the skills station can be found on the School Games Section of the NGB website     Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.  Results:     Final positions of the teams will be decided by adding up the scores of the all children on all stations.  NGB Website:     www.golf-foundation.org
<ul> <li>Finders Keepers</li> <li>Grand National</li> <li>Tunnel</li> <li>Zone Ball</li> <li>Down the Middle.</li> <li>Full details of the skills station can be found on the School Games Section of the NGB website</li> <li>Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.</li> <li>Results:         <ul> <li>Final positions of the teams will be decided by adding up the scores of the all children on all stations.</li> </ul> </li> <li>NGB Website:</li> <li>www.golf-foundation.org</li> </ul>
Grand National Tunnel Tone Ball Down the Middle. Full details of the skills station can be found on the School Games Section of the NGB website Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.  Results: Final positions of the teams will be decided by adding up the scores of the all children on all stations.  NGB Website: www.golf-foundation.org
<ul> <li>Tunnel</li> <li>Zone Ball</li> <li>Down the Middle.</li> <li>Full details of the skills station can be found on the School Games Section of the NGB website</li> <li>Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.</li> <li>Results:         <ul> <li>Final positions of the teams will be decided by adding up the scores of the all children on all stations.</li> </ul> </li> <li>NGB Website:</li> <li>www.golf-foundation.org</li> </ul>
<ul> <li>Zone Ball</li> <li>Down the Middle.</li> <li>Full details of the skills station can be found on the School Games Section of the NGB website</li> <li>Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.</li> <li>Results:         <ul> <li>Final positions of the teams will be decided by adding up the scores of the all children on all stations.</li> </ul> </li> <li>NGB Website: www.golf-foundation.org</li> </ul>
<ul> <li>Down the Middle.</li> <li>Full details of the skills station can be found on the School Games Section of the NGB website</li> <li>Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.</li> <li>Results:         <ul> <li>Final positions of the teams will be decided by adding up the scores of the all children on all stations.</li> </ul> </li> <li>NGB Website: www.golf-foundation.org</li> </ul>
<ul> <li>Full details of the skills station can be found on the School Games Section of the NGB website</li> <li>Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.</li> <li>Final positions of the teams will be decided by adding up the scores of the all children on all stations.</li> <li>NGB Website:</li> <li>www.golf-foundation.org</li> </ul>
of the NGB website  Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.  Results: Final positions of the teams will be decided by adding up the scores of the all children on all stations.  NGB Website: www.golf-foundation.org
<ul> <li>Children rotate around 8 skills stations with 2 minutes practice time and 5 minutes scoring time on each station.</li> <li>Results:         <ul> <li>Final positions of the teams will be decided by adding up the scores of the all children on all stations.</li> </ul> </li> <li>NGB Website:         <ul> <li>www.golf-foundation.org</li> </ul> </li> </ul>
minutes scoring time on each station.  • Final positions of the teams will be decided by adding up the scores of the all children on all stations.  • Www.golf-foundation.org
Results:  • Final positions of the teams will be decided by adding up the scores of the all children on all stations.  NGB Website:  • www.golf-foundation.org
all children on all stations.  NGB Website:   • www.golf-foundation.org
NGB Website: • www.golf-foundation.org
ga. radinasionerg
School Games • https://www.yourschoolgames.com/app/sports/sport-format-
School Games   • https://www.yourschoolgames.com/app/sports/sport-format-
Resources: resources/56/
<ul> <li>https://www.yourschoolgames.com/app/sports/sport-format-</li> </ul>
resources/134/
<ul> <li>https://www.yourschoolgames.com/app/sports/sport-format-</li> </ul>
resources/17/
•To run the all the stations for the festival
Required: o Tri-Golf putters (red) 10 + 4 left handed 9 RH + 1 LH
o Tri-Golf chippers (blue) 8 + 4 left handed 9 RH + 1 LH o Tri-Golf balls 34
o Tri-Golf velcro balls 20 5 x 4 colours
o Red cones 32; white cones 40; yellow cones 17; green cones 53; blue
cones 36.
o Tri-Golf 2m bullseye target 1; benches 4; Hoops 4, (Water for each player
in Bunker stop) Games description and scoresheets as required; Team and
individual scorecards; Whistle; Stopwatch.

## Tri Golf (Year 5/6) Sample Station Set Up



**EDUCATION. SPORT. WELLBEING** 

## Skills Festival layout for Levels 2 and 3 of School Games

8 games and a bunker rest stop

2 tees per game station

5 pupils per tee

Ensure a left hand chipper is placed on each chipping game

Up to 90 pupils participating

2 minutes practice time and 5 minutes scoring time on each stame

See individual scorecards for each game















